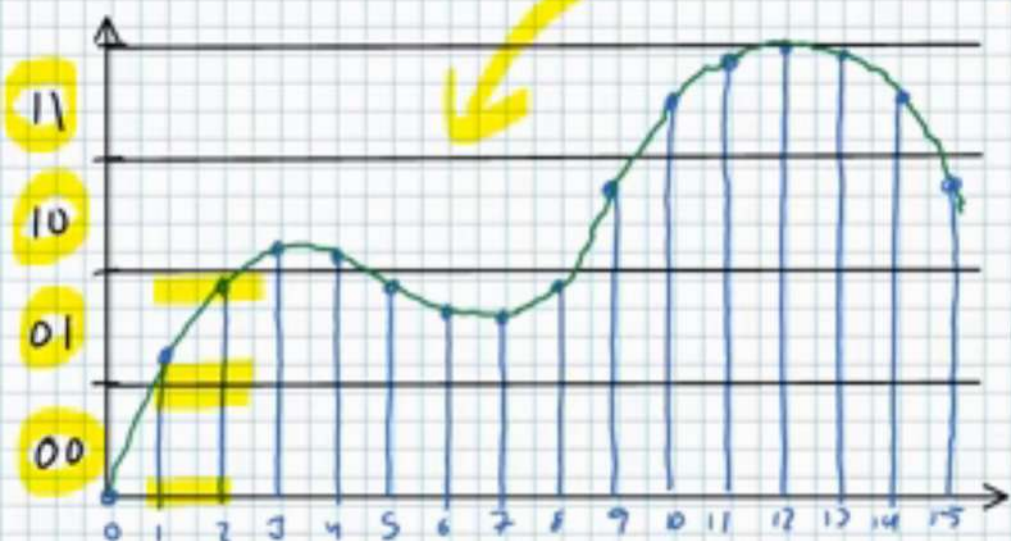
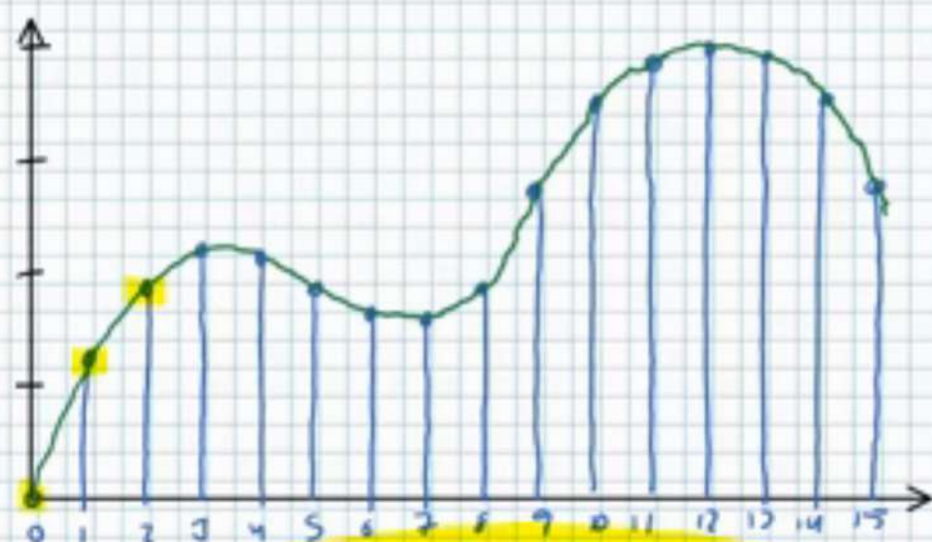
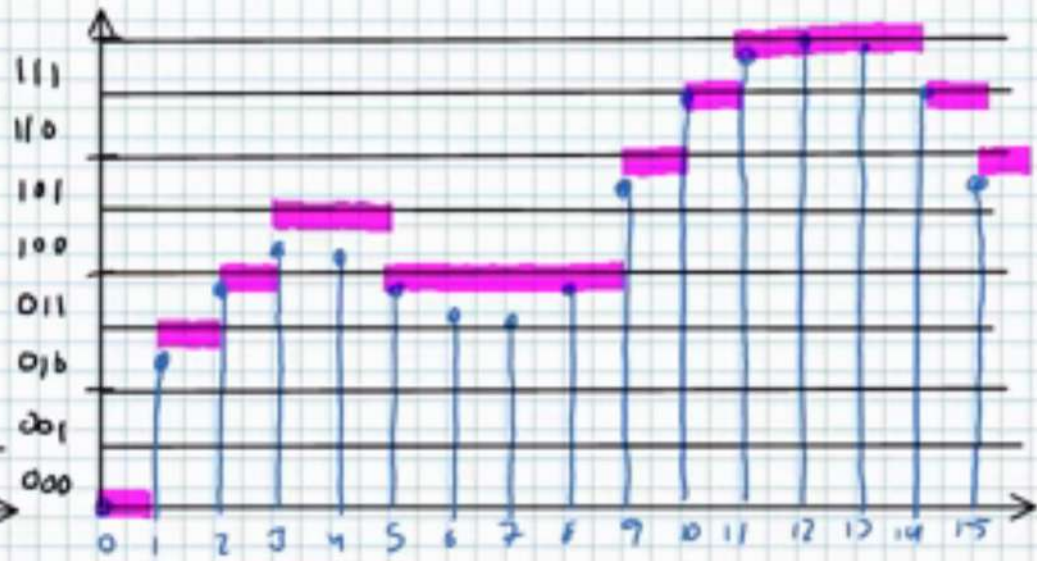
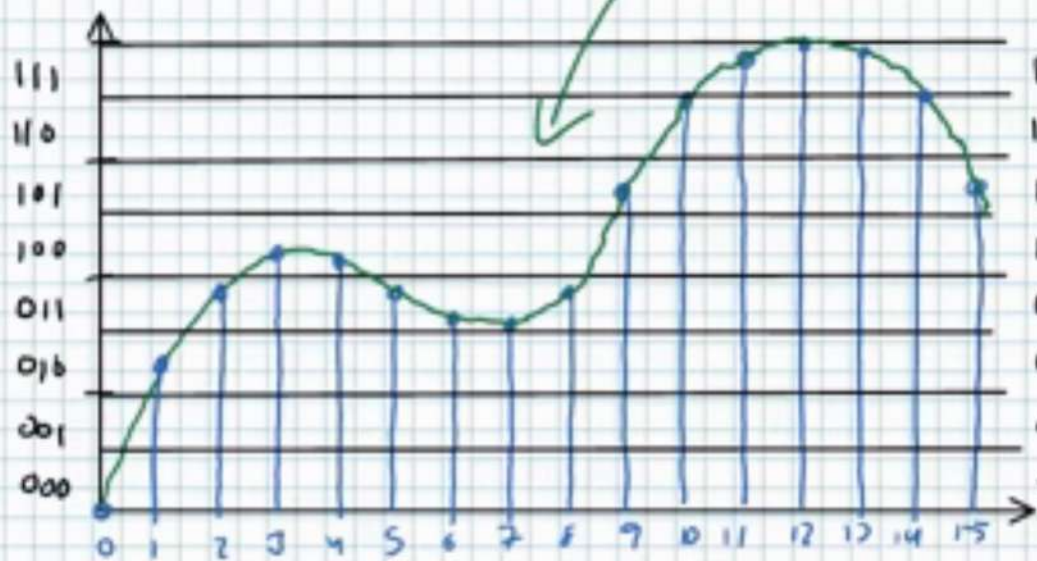
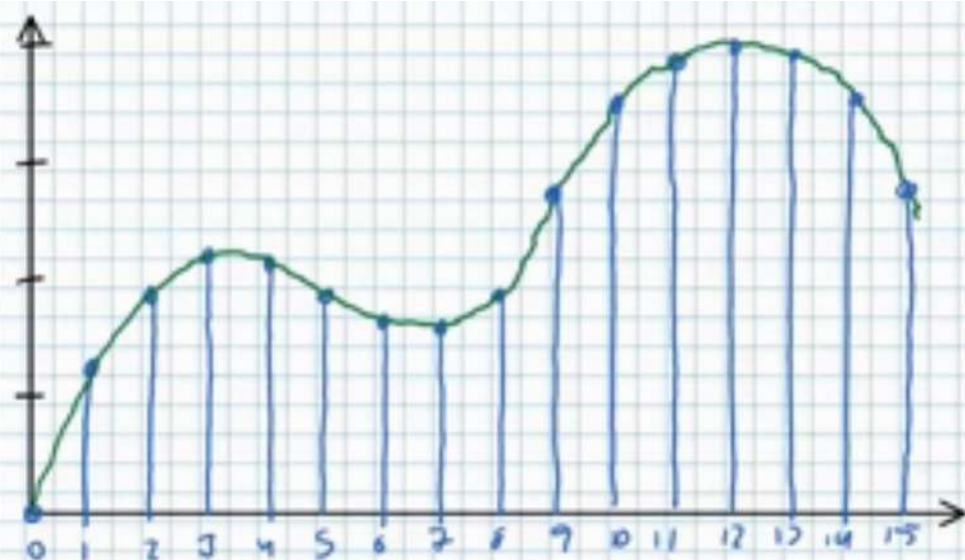
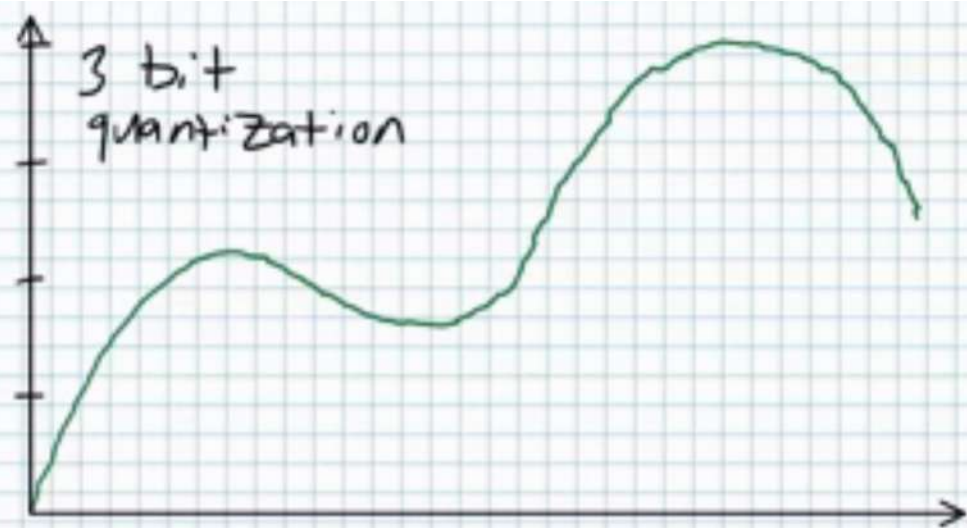
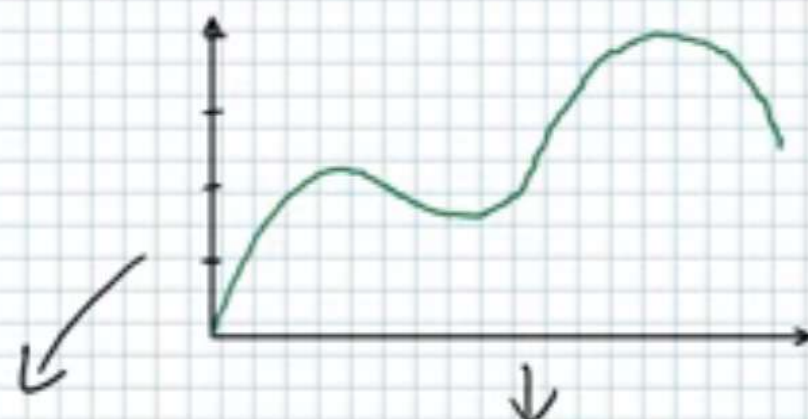










2 bit

3 bit

4 bit

